M	edium	Term	P	lanning
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Key Vocab: mechanic, nurse, paramedic, postal worker, lifeguard, firefighter, police officer, emergency, lollipop person, vet, vehicle

People Who Help Us WB 15.4.24 ELG in Italics Reception Objectives in bold Personal, Social and Emotional Communication and Language Physical Development Development -Give focused attention to what the teacher says, Use new vocabulary through the day. **Gross Motor** responding appropriately even when engaged in activity, Articulate their ideas and thoughts in well-formed sentences. -Negotiate space and obstacles safely, with consideration for themselves and others. and show an ability to follow instructions involving several Connect one idea or action to another using a range of connectives. · Demonstrate strength, balance and coordination when playing. ideas or actions. -Move energetically, such as running, jumping, dancing, hopping, skipping and climbing. -Listen attentively and respond to what they hear with relevant questions, comments and actions when being read to and during whole class discussions and small group Fine Motor Skills -Be confident to try new activities and show independence, -Hold a pencil effectively in preparation for fluent writing — using the tripod grip in almost all cases. resilience and perseverance in the face of challenge. -Make comments about what they have heard and ask questions to clarify their -Use a range of small tools, including scissors, paintbrushes and cutlery. understanding. -Begin to show accuracy and care when drawing -Work and play cooperatively and take turns with others. -Participate in small group, class and one-to-one discussions, offering their own ideas, using recently introduced vocabulary. -Express their ideas and feelings about their experiences using full sentences, including Activities: use of past, present and future tenses and making use of conjunctions, with modelling • Come to school dressed in outfit of someone and support from their teacher. who helps us. Activities: • Talk about who and when would we go to Activities: • Talk about what job they would like to do that helped people someone if we need help. -Obstacle course for firefighters balancing, climbing for firefighters to put out the fire. Watch & discuss powerpoints about different roles people who help us • Know to dial 999 if they needed help from -Write sentences describing what people do as a job to help people. have. the Emergency Services. -Draw vehicle used by people who help us-use this to look design • Role-Play Firefighters-set up outside. • Go on a walk around the local area. Which Role-Play taking Teddy to see the nurse/doctor at the hospital. people work in different places. Why would • Look at photos of vehicles & uniforms of people who help us. Which they go there? are then & now? How do we know. • Ask questions to visitors to school: firefighters, police officers & Teddy

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Count in twos. Match worker to partner as work has to be done in

twos. Which numbers are even and add

	The Specific areas			
Literacy	Mathematics			
-Write recognisable letters, most of which are correctly formedDemonstrate understanding of what has been read to them by retelling stories and narratives using their own words and recently introduced vocabulary. • Use and understand recently introduced vocabulary during discussions about stories, non-fiction, rhymes and poems and during role playRead words consistent with their phonic knowledge by soundblending. • Read aloud simple sentences and books that are consistent with their phonic knowledge, including some common exception words -Spell words by identifying sounds in them and representing the sounds with a letter or letters. • Write simple phrases and sentences that can be read by others. Activities: • Read sentence describing a situation where help is needed-match to the person who can provide help. • Read information books/ sentence cards about what jobs people do. • Write sentences explaining the job somebody who helps	-Have a deep understanding of number to 10, including the composition of each number. - Subitise (recognise quantities without counting) up to 5. -Automatically recall (without reference to rhymes, counting or other aids) number bonds up to 5 (including subtraction facts) -Automatically recall some number bonds to 10, including double facts -Verbally count beyond 20, recognising the pattern of the counting system. -Compare quantities up to 10 in different contexts, recognising when one quantity is greater than, less than or the same as the other quantity. -Explore and represent patterns within numbers up to 10, including evens and odds, double facts and how quantities can be distributed equally Activities: - Count number of people - Subitise counting figures - Take away & add counting figures within 5 verbally - Count objects people who help us use e.g, letters, books, pens etc. - Compare quanities on tens frame, which has the most/least? - Split food between two workers so they both have an equal			

• Role-Play record necessary info for firefighters & teddy

bears hospital

Bears' Hospital.

-Talk about the lives of the people around them and their roles

Understanding the World

-Know some similarities and differences between things in the past and now, drawing on their experiences and what has been read in class.

-Understand the past through settings, characters and events encountered in books read in class and storytelling. -Describe their immediate environment using knowledge from

observation, discussion, stories, non-fiction texts and maps. -Explain some similarities and differences between life in this country and life in other countries, drawing on knowledge from stories, non-fiction texts and (when appropriate) maps.

Activities:

- Read book /powerpoints about people who help us. Write new
- Go on a walk in locality. Find buildings where people work e.g. library, post office, health centre.
- Look at photos of vehicles & uniforms of people who help us. Which are then & now? How do we know.
- Look at powerpoints/ books of people who help us in the past.
- Describe what they saw on the walk in the local environment? Draw a map to show what they saw.
- Talk about which jobs people would have in other countries that would help their community.

Expressive Arts and Design

- -Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.
- · Share their creations, explaining the process they have
- · Make use of props and materials when role playing characters in narratives and stories.
- -Invent, adapt and recount narratives and stories with peers and their teacher.

Activities:

- Role-Play stories where people who help us are needed e.g. play doctors, firefighters etc.
- Draw and design vehicle e.g. ambulance, fire=engine, police car. Discuss design. What will they need to make it using junk modelling. How will we know it's an emergency vehicle? Does it have a siren etc?
- Create 3D vehicle model.. Show the class their final model & explain how they created it.
- Tell stories as parts of hospoital/firefighters role-