

The Very Hungry Caterpillar

Reception outcomes

Personal, Social and Emotional Development	Communication and Language	Physical Development												
<p>Remember rules without needing an adult to remind them. Develop appropriate ways of being assertive Play with one or more other children, extending and elaborating play ideas. Find solutions to conflicts and rivalries. For example, accepting that not everyone can be Spider-Man in the game, and suggesting other ideas.</p> <p>Activities Find out facts about caterpillars & butterflies, share with others. Watch caterpillars change through life cycle-explain changes to class/parents</p>	<p>Understand 'why' questions, like: "Why do you think the caterpillar got so fat?" Enjoy listening to longer stories and can remember much of what happens. Pay attention to more than one thing at a time, which can be difficult. Use a wider range of vocabulary Use longer sentences of four to six words. Be able to express a point of view and to debate when they disagree with an adult or a friend, using words as well as actions. Start a conversation with an adult or a friend and continue it for many turns</p> <p>Activities Explore facts about caterpillars & butterflies Retell story with puppets Describe life cycle using photographs Talk as a group to create a spiders web with string from 'Busy Spider' story</p>	<p>Go up steps and stairs, or climb up apparatus, using alternate feet. Skip, hop, stand on one leg and hold a pose for a game like musical statues. Start taking part in some group activities which they make up for themselves, or in teams. Use one-handed tools and equipment, for example, making snips in paper with scissors. Use a comfortable grip with good control when holding pens and pencils. Develop their small motor skills so that they can use a range of tools competently, safely and confidently. Suggested tools: pencils for drawing and writing, paintbrushes, scissors, knives, forks and spoons.</p> <p>Fiddly Fingers: threading: Use the beads to make a caterpillar by threading. Thread string through laminated leaves.</p> <p>Activities Cut out pictures of food caterpillar ate Cut fruit and thread on to skewer to eat Play games during PE Use large apparatus in hall Mould playdough into caterpillar shape Match movement to lifecycle of butterfly Draw & label food</p> <div data-bbox="2407 632 2858 1031" style="border: 1px solid black; padding: 5px; margin-top: 10px;"> <p style="text-align: center;">New Vocabulary</p> <table border="0"> <tr> <td>Cocoon</td> <td>Slither</td> </tr> <tr> <td>Life cycle</td> <td>Wriggle</td> </tr> <tr> <td>Minibeast</td> <td>Fluttering</td> </tr> <tr> <td>Chrysalis</td> <td>Gentle</td> </tr> <tr> <td>Antennae</td> <td>healthy</td> </tr> <tr> <td>Wriggle</td> <td></td> </tr> </table> </div>	Cocoon	Slither	Life cycle	Wriggle	Minibeast	Fluttering	Chrysalis	Gentle	Antennae	healthy	Wriggle	
Cocoon	Slither													
Life cycle	Wriggle													
Minibeast	Fluttering													
Chrysalis	Gentle													
Antennae	healthy													
Wriggle														

Topic Links

Literacy	Mathematics	Understanding the World	Expressive Arts and Design
<p>Understand the five key concepts about print: - print has meaning - the names of the different parts of a book - print can have different purposes - page sequencing - we read English text from left to right and from top to bottom</p> <ul style="list-style-type: none"> Develop their phonological awareness, so that they can: - spot and suggest rhymes - count or clap syllables in a word - recognise words with the same initial sound, such as money and mother Engage in extended conversations about stories, learning new vocabulary. Use some of their print and letter knowledge in their early writing. For example: writing a pretend shopping list that starts at the top of the page; writing 'm' for mummy. Write some or all of their name. Write some letters accurately. <p>Activities: Find out information from books about butterflies & caterpillars. Retell story with puppets. Find rhyming words linked to story. Make rhyming words with magnetic letters</p>	<p>Develop fast recognition of up to 3 objects, without having to count them individually ('subitising'). Recite numbers past 5. Say one number for each item in order: 1,2,3,4,5. Know that the last number reached when counting a small set of objects tells you how many there are in total ('cardinal principle'). Link numerals and amounts: for example, showing the right number of objects to match the numeral, up to 5. Experiment with their own symbols and marks as well as numerals. Solve real world mathematical problems with numbers up to 5. Compare quantities using language: 'more than', 'fewer than' Extend and create ABAB patterns - stick, leaf, stick, leaf. Notice and correct an error in a repeating pattern. Begin to describe a sequence of events, real or fictional, using words such as 'first', 'then...'</p> <p>Activities: Use circle shapes to make caterpillar Make playdough caterpillars, Add two plates of fruit together Write numbers to represent how many on each plate Look at subitising cards Order days of week</p>	<p>Talk about what they see, using a wide vocabulary. Understand the key features of the life cycle of a plant and an animal. Begin to understand the need to respect and care for the natural environment and all living things</p> <p>Activities: Observe & talk about changes in caterpillars at Nursery Identify what insects need to live-habitats Look after caterpillars</p>	<p>Explore different materials freely, to develop their ideas about how to use them and what to make. Join different materials and explore different textures. Create closed shapes with continuous lines, and begin to use these shapes to represent objects. Draw with increasing complexity and detail, such as representing a face with a circle and including details. Explore colour and colour-mixing.</p> <p>Activities: Sing 'Tiny Caterpillar on a Leaf' Paint symmetrical butterfly picture by folding painting in half. Make a huge collage butterfly Make clay caterpillars Handprint butterflies</p>

<p>Make food words with magnetic letters. Draw & label caterpillar's food Read other stories by Eric Carle Write name on Caterpillar</p>	<p>Count number of fruits eaten- 1 more/less Make pattern using colours on caterpillar Order caterpillars by length</p>		
--	---	--	--